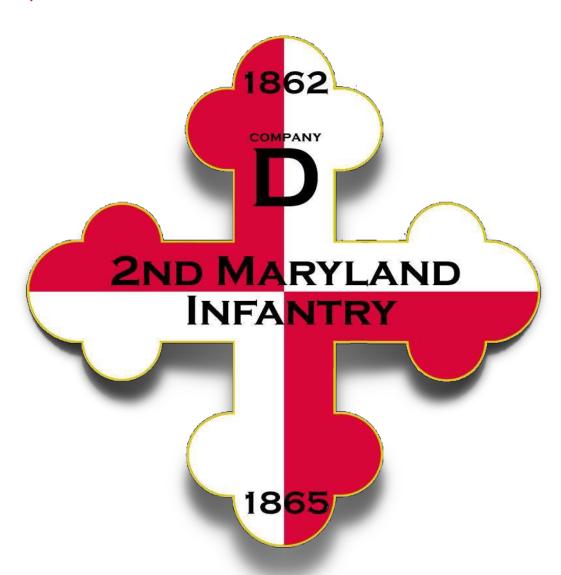


2NDMARYLANDCOD.COM

"COMPANY D"

SECOND MARYLAND INFANTRY

Est.2014



About Us	4
Are you right for our Company?	4
Accomplishments	5
Genesis	7
An interview with Jake Duda on the creation	
How To Get Started	14
Where to begin with joining "Company D"	
Contact Us	15
Mess	16
Dues	17
Rules	18
Uniforms and Gear	19
Sutlers	21
1st Maryland Infantry Regiment	22
Regiment History Overview	23
2nd Maryland Infantry	24
Unit History Overview	24
Maryland Cadets	27
Social Media	29

Chapter One

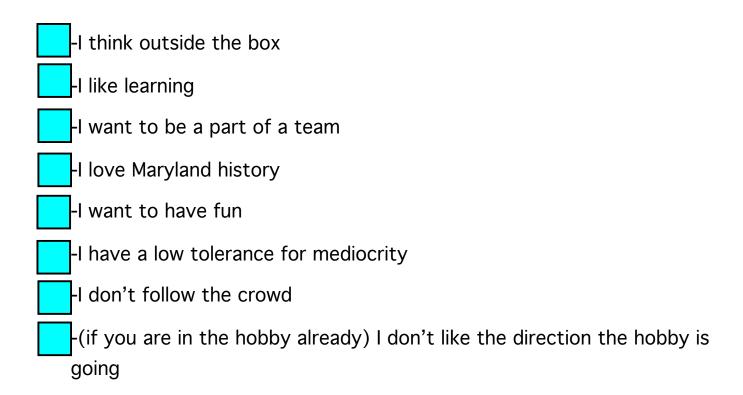
About Us

"Company D" 2nd Maryland Infantry is a campaigner style living history group. Formed in 2014, the group has grown from one man (it's founder) to well over 30 members in the ranks. The foundation of the group was set firmly with historical research as it's core. Everything we do in Company D with creating our impression has been researched and documented on our website. We are an "Independent" organization in the sense we do not belong to any "parent" organization. We are self sufficient in the categories of recruiting, obtaining our event venues, and possessing our own liability insurance. That said, there is no need for us to be tied to an umbrella organization as there is no benefit. We do, however, see the importance and have formed alliances and partnerships with other groups. We believe in quality over quantity when it comes to our membership. We do our own thing by being leaders than followers. Using innovations and a clear vision, we have opted to break the mold of how to approach the living history hobby. Company D is always actively seeking new like minded and spirited members to join our ever growing family.

Are you right for our Company?

If you answer yes to one or more of the following, then you are the type of person we are looking for to join us!

I like teaching others
I want to do research and make my impression as good as I can make it



Chapter Two

Accomplishments

In the short time we have been in existence, we have accomplished a good deal and met many milestones. It is through our member's enthusiasm and drive that has made our previous years a success! Every organization in the hobby should set challenges for themselves and strive for success above and beyond the accepted norm. By doing so, an organization will begin to stand out and apart from the mainstream conglomeration of groups. We are the fastest emerging group in the hobby. We embrace a "think outside the box" attitude when it comes to every aspect from recruiting to scenarios in the field. So far, it has been

- a huge success! Over the past few years some of our accomplishments have been:
- 4 successful years doing living history weekends at the Gettysburg National Park Service
- Established an annual canned food drive to help those in need
- Created an annual Adopt-A-Family for Christmas program to help a local family in need
- Established unit Bylaws and created guidelines for our impression(s)
- Uncovered and shared mega tonnage of research relevant to 1st and 2nd Maryland Infantry. No other Maryland unit has produced any where near the research let alone actually shared it publicly.
- Within 4 years, we have grown from one member to over 30 members. This is in a time when the hobby norm is seeing declining membership
- Successfully set up not one but three webpages
- Expansion of our Social Media presence
- We surpassed over 1000 "LIKES" on Facebook public group page.
- We established a quarterly newsletter which turned into an online "virtual" magazine, the True Marylander
- We have done several interviews with famous artists, collectors, and authors
- We have launched a "secondary" impression, Co. D 1st Maryland Infantry Regiment
- Created a webpage for Co. D 1st Maryland Infantry Regiment

- Created a Quartermaster ration issue for events
- Created 4 individual messes within our Company
- Established our own liability insurance
- Formed many partnerships with other groups and organizations
- We maintain our "independence" from Line Organizations.
- Two successful years of teaching at local schools
- Established a branch off Youth organization called the Maryland Cadets
- Created a full webpage for the Maryland Cadets
- Created a Unit Logo (branding)
- Designed and sold a multitude of Company T Shirts
- Introduced various innovation techniques utilizing modern technology to capture the 1860s story were are re-creating
- Found Lt. McCullough's Diary (from Co.D 2nd Maryland) and reproduced the only "digital" copy in the word. It is shared publicly now on our website
- We have built relationships with various park services in 3 states

Chapter Three

Genesis

An interview with Jake Duda on the creation



With every unit, there is a story that goes behind it's creation. Our modern day recreation of "Company D" is no exception.

Founded in 2014, our group started with a vision combined with passion and motivation of one man. Jake Duda, now the Company's Captain, started the group as one man. He was tired of years seeing the living history hobby decline due to various issues such as event and organization mismanagement right down to the loss of focus on the origins of how the hobby first got started to begin with.

Jake started in the hobby back in 1985 when he was 15 yrs old. "The world was a different place back then", stated Jake. "People embraced history and were eager to learn. The wave of political correctness that exists today was non existent then. People accepted history for what it was; simply put, it was the actions and stories of our past that helped shaped us as a people today." Jake loved going to a local annual Civil War event near his home at a historical house named Ballistone Mansion located in Middle River, MD. He wanted to join a Confederate unit, but being 15 yrs old many groups ignored his interest. Not deterred, Jake visited the Union camp and most of the groups there also ignored him except for one group. He started talking to a bearded man named Art Buker. Art was the Captain of a group named "Company C" 2nd United States Sharpshooters. He brought Jake on as a bugler until he was old enough to carry a rifle (16 yrs old). The rest was history and Jake was hooked on a hobby he loved throughout the years. "Back then, we were Campaigning before it was cool like it is today. Actually, everyone was

campaigners as that was the only way as it was period correct", said Jake. "Now, a large percentage of the hobby lost touch with those roots of purism. Most people in the hobby now sleep in big A-frame tents and wall tents using cots....COTS! It's just very sad to see things to have deteriorated like they have over the years", said Jake.



The hobby has taken a wide left off the road in regards to authenticity and research. Unit commanders became concerned with building their membership numbers instead of teaching their men or guiding them to build their impressions correctly. Now, inaccurate representations are common and the norm. The campaigner approach to the hobby is now more of a revelation than a practice. To be honest, campaigning shouldn't be a term, but instead should be the simple norm in the hobby. Approaching the hobby accurately recreate life from the 1860s should be a united effort and the norm by all...not the exception. Jake has seen the hobby over the years rise and then decline. Jake stated that in his opinion, the high mark was about the mid 1990s. Towards the end of the 90's is when the hobby started to decline in quality impressions and groups per his observations. During the 1990s, Jake was serving in the United States Marines and would attend events as much as possible when he was able to come home to do so. After his 10 yr service in the Marines, Jake began to spend more time back in the hobby. He was member to various groups over the years, both Confederate and Union. "I love history", said Jake, "and I love the Confederate impression, especially the Maryland Confederate

impression. I was born and raised in Maryland. The story of the small state during the war was a microcosm of what was taking place across the country on a larger scale. Maryland is so rich in history, but sadly the Maryland schools do not teach the lineage of the Old Line State", stated Jake. He belonged to several "Maryland" groups over the years.

"They all suck ass", said Jake. "It's sad that most of the Maryland groups in current existence do not know the damn history of the unit they represent. They do almost zero research on the unit. The end product is a shitty inaccurate impression. They celebrate mediocrity like it was a holiday. Then when someone starts to present the ol' Praetorian Guard (the self proclaimed hobby experts) with research and facts to let them know they can improve their impressions; the old guard gets nervous and fear you are trying to take over their unit", laughs Jake. "Who wants to take over the boat and paddle through their little shit puddle?" (he smiles) Tired of the clicks, drama, and inaccurate approach these units take, Jake went on his own. "I got tired of the freaks and idiots running around in this hobby thumping their chests thinking they are something special", Jake said as he shook his head. "That's part of the problem. It's not about THEM; It's about the men we represent and the history we teach. I started thinking; I have been around the hobby a lot longer than most these idiots. I have done extensive research over the years that would make even the veteran history author take a double take. I am also capable of leading. I served in the real military and lead real military men, unlike most the jackasses running around playing General. I figured, what the hell...I could definitely do better. If at the very least, I will just have fun and enjoy the hobby the way it should be," said Jake. "Company D" 2nd Maryland Infantry (recreated) was born.

Company D 2nd Maryland Infantry was chosen as the unit as it was interesting in several ways. One, it was the smallest company in 2nd Maryland Infantry. They numbered 54 officers and men at full strength. "They had the vibe as being the underdogs when compared to the other larger companies. I really liked that! I could identify with that", said Jake. Secondly, the men of the original Company hailed from all over Maryland and not just one county. "I really like the fact the men came from all corners of Maryland. I feel that is a great company to recreate as it represents the Maryland men from all points". Undeterred, Jake started attended events own his own. He built a webpage and started uploading and sharing his years of research to the public. This was a novel idea since most of the old guard in the hobby "sat on their research". Many thought that holding on to research gave them a sick



sort of power over others; more like the illusion of the all knowing master. If they control the information they control the unit. "That really pisses me off that these jackasses horde research and artifacts instead of sharing. They didn't make this history; the soldiers who fought

the war did. Their story and remaining artifacts are an American treasure not a source of power for some fat old bearded man who lives a mediocre life", said Jake. "I share every ounce of research I can through our webpage and social media pages. I want others to learn and

share. It's not my history; It's our history. I'm merely one of the caretakers of it." Jake's approach to his impression, which is a combined delivery of detailed research and passion, quickly started attracting others to the flag of the newly formed group. "I went on my own not expecting to form a group. It was more I wanted to do my own thing and enjoy the hobby I love. It seemed like one day it was me and then boom I had guys asking me how to join", said Jake. "I not only had people interested in what I was doing, but they were quality people. I mean quality in the sense that everyone of our members that joins our group have heart, passion, and enthusiasm which are key ingredients to building an impression. Since 2014 to present, we have went from just me to a company that numbers over 30 men.". Jake's vision of a group that mimicked group's from his first days in the hobby in 1985 has picked up steam.

Company D now stands strong and it's members all possess the same passion and energy as it's founder. The members come from all over. They span across states, including New York, Michigan, Pennsylvania, Maryland, and Virginia. Company D has not only grown, but has become a leader in regards to trying new innovations and integrating modern technology to reach the youth of our Country. "We are competing with Playstations and Cell phones to get the attention of the younger crowd", says Jake, "the younger generation doesn't want to come and get bored to death by some fat old bearded re-enactor snootily boring them to death with orations and speeches standing over their table display in front of an A frame tent. You have to reach out and grab their attention with shock and awe. Once you got their attention, you can bring them to your time period. You know what? Magically, this concept works." Company D has also become innovation leaders in regards to their Magazine publication, TRUE MARYLANDER. The Magazine started

out as a periodic newsletter. The publication evolved in two short years by the efforts and ability of it's editor, Jordan Schatz. "Every member in Company D brings something to the table. We have members who have skill with the written word, we have men with producing talent and video skill, we have men who even have culinary talent. We have a great mix of experience levels. We have hobby veterans and we have members who are new to the hobby. I a time when units and organizations are losing people; we are gaining and recruiting strong. Every one of our members contribute. Everyone of members have the same passion and dedication to recreating life of a Confederate solider from Maryland accurately." Company D may have started with one man, but it quickly evolved into so much more. It is far greater than one man now. The Company is fueled by each of it's members efforts. It is truly a team effort and they have grown together! Company D stands proudly independent from any group or "We are here to stay. Maybe just maybe our vision and organization. enthusiasm will be carried to other units and that will help jump start the hobby again to get back to it's purism roots. We are not trying to add to the hobby; we are starting a damn revolution to transform it!", says Jake. "the current way that is the accepted norm is not working. The methods suck. It's time to re-evaluate and adjust or get the hell out of the way". Jake closed the interview by saying "I'm honored to be a part of such a elite group. I am blessed to call them each my friend." Company D is always actively recruiting like minded people. If you are ready, Join the Charge! Join Company D today!

Chapter Four

How To Get Started

Where to begin with joining "Company D"

I know getting involved in this hobby for the first time can be stressful. For those already in the hobby, joining a new group can be just as stressful. In "Company D", we take the worry out of the process. We have everything streamlined so you



can be easily guided from the time you join to the process of obtaining the uniform and gear we require to hitting the field with us. Once you chose to join our group, you will be welcomed to our Company right from the start. Many groups leave new members "to the wolves" as they try to obtain their uniform and gear. There is no real guidance by many groups in that department which could result in those new members buying the wrong items needed or spending way too much of their hard earned money. Many other groups have internal clicks and tend to be unwelcoming to new members. We avoid those problems as we integrate new members directly to one of 3 "Messes" in our Company. We personal work with the new member right from the starting gate. There are no clicks in our Company as there is no room

for them. There is only one click and that is the "Company D" click. Once you join, you are a full member from the start and a respected part of our group. We do have an initial vetting process and reserve the "first right of refusal" along with "dismissal rights" should an individual warrants such actions. We are looking for a certain quality and character with prospective new members. If you answered yes to any or all of the questions asked in Chapter 1, odds are you are that type of member. To join "Company D", it is as simple as "1-2-3"!

STEP 1: CONTACT US

STEP 2: BE PLACED IN A "MESS"

STEP 3: PAY YOUR DUES

Contact Us

If you are interested in joining our group, the very first thing you need to do is contact us. You can either send us a message on social media or drop us an email. We have a very strong Social Media presence. Social Media is discussed in a later Chapter.

CONTACT US

Mess

The second action you will experience is that you will be assigned to one of three messes in our Company. A "mess" is a historically accurate term referring to a group of soldiers within a unit who come together to share their rations over the fire. We have used the term mess for that same principle. We do a quartermaster issue of rations for certain

events. The men in each mess will combine their rations together to make a larger meal. The messes also act as a platoon. A platoon is another period term for a squad of men in the Company under the direction of an NCO. Currently, we have 3 messes (platoons) with each mess having a Corporal in charge of it. The messes also work with rotating any camp guard or fatigue duty that may be required for that event. This way, everyone pulls their weight in our Company and it is very much period correct. Once you have been assigned to a mess; your NCO



will add you to a Facebook group thread associated for that mess. Not on Facebook? No problem! Your NCO will contact you via text or email. We do a pretty good job by keeping everyone informed. We will add your email to our Company email regardless if you are on social media. We periodically send out emails to everyone in our Company with any

news or upcoming event information. Your NCO will guide you on obtaining the proper uniform, gear, and rifle needed for our impression.

We discuss the uniforms and gear in a separate Chapter of this resource.

MESS

Dues

Our dues are simple and very affordable. We require everyone to pay (currently) \$10 a person per year. This money covers our group's Liability Insurance which is required by most event venues. We have premium insurance which surpasses event minimum insurance requirements. That is it. No hidden dues or "Company Funds". We already own our Company assets (flags, extra gear, rifles, and uniforms). The



Company Commander takes care of website hosting and advertising. There is no need to hold a Company reserve cash fund. I will point out, though; some events do have a registration fees (usually \$10). If that is the case, we identify the event has a registration fee and each individual is required to send the event that fee if they want to participate. Most of our event venue is free though. We also offer mess rations for certain events. This is strictly optional. Most of the times it is a nominal \$10 per individual which covers the rations for the whole weekend. Dues are to be paid (for that year) upon your first event and then every year after that by January 1st.. You can either pay by (in person) cash, check, or electronically using PayPal. Here is the link below.

DUES

Chapter Five

Rules

Company D does have official rules and guidelines. We have bylaws that you can review via our Company office link. The rules are in place to provide structure and guidance should there be a need, but in most situations using common sense regarding conduct will avoid referring to bylaws. If you adhere to house rules of most Pubs and Taverns have(meaning they are common sense), you will have no problems in our group.

Common Sense Code of Conduct:

- Have fun
- No politics or religious rants. (We all have different views. Our camp is not a soap box for you)
- No cursing around spectators and or women and children
- Need to smoke a modern cigarette go outside (the camp)
- No drama
- Pay your tab (rations)
- Be hospitable
- Respect the person sitting next to you (your mates)
- No thievery or lying
- Help a brother out (lend a hand to fellow members is they need assistance)
- Don't be obnoxious
- Respect the management



Chapter Six

Uniforms and Gear

As mentioned in the "How to Join" chapter, your NCO will be in contact to help you get outfitted with the proper items required for our group.

To get totally outfitted from head to toe will cost you anywhere from \$2,000 to \$2,300. Before you get sticker shock, remember this is a hobby just like boating, hunting, or racing is a hobby. In comparison to the hobbies mentioned, this is by far cheaper. View it as an investment. The items you get will last many years into the future as long as you properly take care of those items. The main most expensive cost is a rifle. They run between \$900-\$1200 new. The good news is, you can reduce some of your initial costs by shopping around for good quality used items. You can pick up a good used rifle for between \$400-\$600. Please check out link below to see what kind of rifles we allow and what is not allowed. The next main expense is the uniform (kepi, jacket, and trousers). The full uniform runs around \$530.

WEAPONS

Currently, we have been ordering our uniforms through Bristol Hollow. They have the correct color wool and does great quality work. Unfortunately, quality items take time to make at times. Currently, it is a 4-6 month turn-a-round period from the time you order to time you receive your uniforms. There is a specific way they want measurements too. I have taken the time to make this process easy and as painless as possible. I have made a section on our webpage that talks you through the order (what to order, what color and material, and how to measure yourself).

ORDER UNIFORMS

You can obtain good quality gear from several sutlers. Two of sutlers that we recommend are located locally in Gettysburg. They are Regimental Quartermaster and S&S Sutler. There are certain items that you will need. The link below explains the gear needed and what to look for.

<u>GEAR</u>

Here is a recap of everything you will need (link below). Please know too, that we have some extra gear and rifles that can be borrowed on loan for each event should you request. We ask that all our new members get fully outfitted out prior to their first year season coming to a close! Here is a comprehensive list with suggested makers next to each.

REQUIRED ITEMS

Sutlers

Once you are ready to start acquiring your kit (uniform, gear, and rifle), please feel free to let us know and a unit member will be more than happy to meet you in Gettysburg to show you several sutlers (vendors) that sell the items you will need. All of what we do has been researched and documented right down to the uniforms and gear. We do have uniform regulations that we adhere to which matches those of the men and unit we represent. Please DO NOT deviate from what we are telling you to buy. Our unit has a certain uniform we need. We also only buy



"campaigner gear" which means it is uniforms and gear that has been researched and reproduced historically correct. Just because a sutler sells it does not mean it is period correct for the hobby, let alone our 2nd Maryland impression. If you have any questions at all, please always contact me or a NCO. We are here to help you get the right items for what we need. You are investing your hard earned money buying your items. We realize that so we

want to assure that you get the right items. We look at several factors when picking a sutler to do business with. Sutlers we deal with are 1) Ethical business. 2) Quality items. 3) Historically researched items. 4) correct items for our 2nd Maryland impression 5) price (remember though, you pay a bit more for quality, but quality items are correct as well as last longer).

APPROVED SUTLERS

Chapter Six

1st Maryland Infantry Regiment

We have established a "secondary" impression which is Company D 1st Maryland Infantry Regiment. Doing so allows us to expand our event venue to now include early war events from 1861-1862. This impression is strictly voluntary for our members. The added impression to our over all group allows us more flexibility and versatility. We have

done just as much research on this impression as we did with our 2nd Maryland Infantry impression. We created an independent webpage strictly for 1st Maryland as we feel this impression and unit history deserves it own place on the web! Our main impression for unit is and will always be Company D 2nd Maryland Infantry.



1ST MD INF WEBPAGE

Regiment History Overview

After the Baltimore Riots, Abraham Lincoln declared martial law in Maryland and sent Federal Troops to occupy the state. Thousands of "Pro South" Marylanders headed to Virginia to enlist in various units in the Confederate Army. Eventhough Maryland never seceded, some wanted to form their own unit as they felt it was necessary to have the state represented within the Army. The 1st Maryland Infantry Regiment started to form shortly after the War Between the States began in April of 1861. It was officially formed (mustered) on June 16, 1861. The regiment was made up of volunteers from Maryland who many served pre-war in Maryland State Militias. The regiment saw action at the First Manassas, Gen. "Stonewall" Jackson's Valley Campaign, and in

the Pennisular Campaign (Seven Days Battles). It was mustered out of service in August 1862, as the members initial 1 year service expired. Knowing that they were unable to return to Union-occupied Maryland, some of the men re-enlisted in various Maryland Artillery or Cavalry units that were in service. Those men that were left went on to become the nucleus of a new Maryland Infantry unit being formed, the 1st Maryland Infantry Battalion (later re-named the 2nd Maryland Infantry).

Chapter Seven

2nd Maryland Infantry

Unit History Overview

The 2nd Maryland Infantry was mustered into service in September of 1862. Initially, the unit was designated as the 1st Maryland Infantry Battalion. The 1st Battalion was formed around the survivors of the 1st Maryland Infantry Regiment which saw service from the summer of 1861 until the summer of 1862. The 1st MD Reg. disbanded after their one year enlistment was at an end. Some members reenlisted in the cavalry and others in the artillery, but a few officers and men stayed in Richmond to recruit Marylanders who had run the Union blockade. They were successful in recruiting five full companies by September 1862 and soon left Richmond for the Shenandoah Valley. The five companies arrived at Winchester and formed a sixth company with the extra men from between the existing companies. At this time the men elected officers for the battalion. The officers elected were as follows: Capt. William Murray (Co. A), Capt. J.P. Crane (Co. B), Capt. James R. Herbert (Co. C), Capt. Joseph McAleer (Co. D)., Capt. John Torsch (Co. E), and Capt. Fred Gwynn (Co. F). The new battalion was soon joined by Capt. William Goldsborough with a new company that he raised on the Eastern Shore of Maryland. The new company was designated as Company G. With only 7 companies, they fell short of forming a whole Regiment (10 Companies total). The unit was officially the 1st Maryland Infantry Battalion. The battalion was renamed as 2nd Maryland Infantry in October of 1863. This was to avoid confusion with being mistaken for the 1st Maryland Infantry Regiment.

On September 28th, the battalion was officially mustered into the Confederate States Army and elections were held for battalion officers. The first ballot went to Bradley Johnson for Lt. Colonel, but since he was on assignment in Richmond, he declined the office. He suggested



that since Capt. Herbert did most of the work in recruiting the new unit he should lead it. The battalion agreed and made Capt. Herbert the Lt. Colonel. Capt. Goldsborough was elected to Major. Their former company's command was taken over by Lt. Duvall (Co.C) and Lt. Stewart (Co.G).

The 2nd Maryland Infantry, under the command of Gen. William "Grumble" Jones, participated in the several operations in the Shenandoah Valley during the winter of

1862. The Battalion's first action was a raid on the B & O Railroad in the Spring of 1863. In June 1863, Gen. Robert E. Lee started his campaign offensive to head North. Gen. Lee needed to clear his flank and route of supplies. He sent Gen. Richard Ewell and his 2nd Corps to the Valley to take on Union Gen. Milroy's army. During this action, the 2nd Maryland Infantry was engaged in 2nd battle for Winchester. After the battle, the 2nd Maryland was assigned to Gen. George H. Steuart's Brigade in Gen.Edward Allegheny Johnson's Division of Ewell's 2nd Corps. They headed north and joined with Lee's army at Gettysburg on the evening of July 1st. Steuart's Brigade slept under arms on the property of the Lady Farm, just west of Rock Creek. On July 2nd, the brigade attacked the east end of Culp's Hill and was successful in carrying the lower

Union breastworks. As they pressed up the hill, the 2nd Maryland met some heavy resistance. During this time Col. Herbert was severely wounded as he was hit by three separate shots. After spending the night in their captured trenches, the brigade formed up the next day (July 3rd) at a right angle to their previous position and tried to sweep the Union troops off the top of Culp's Hill (the charge on Pardee field). The Union lines had been reinforced the night prior and repulsed this attack. Maj. Goldsborough was wounded and Capt. Murray (Co. A) was killed. The command of the battalion went to Capt. Crane (Co. B), who was the next senior rank. That evening the brigade withdrew to the east bank of Rock Creek. The Marylanders Lost 48% of their force either killed and wounded during the battle.

In October of 1863, the 2nd Maryland Infantry was ordered to report to (then) Col. Bradley T. Johnson (a Marylander) at Hanover Junction, Va. In an effort to consolidate all Confederate Maryland troops together, Johnson had permission from the War Department to bring the 2nd MD Infantry, the 1st and 2nd MD Cavalry, and the 1st, 2nd, & 4th MD Artillery all together as an independent Maryland organization. This newly formed organization was called "The Maryland Line". During the Battle of Cold Harbor in June 1864, the 2nd Maryland was held in reserve. As Union Gen. Hancock's assault broke the first line of Confederates, the 2nd Maryland Infantry without orders charged forward with bayonets to recapture their own line lost to the advancing Union forces. The Marylanders even turned some of the cannon on the retreating Federals. The 2nd Maryland was commended for their gallantry in this action and Gen. Lee credited them with saving Richmond. After the battle, the 2nd Maryland Infantry was attached to Archers Brigade under Gen. Archer (a Marylander). 2nd Maryland served in this brigade until the end of the war. 2nd Maryland participated in the fighting at Weldon Railroad in August 1864 which resulted in heavy casualties, including Capt. Crane. Command of 2nd Maryland was now given to Capt. Duvall of Co. C. At Peebles Farm, the Marylanders were heavily engaged again resulting in 30% casualties including Capt. Duvall (wounded). This action left only six officers still in service for 2nd

Maryland. Capt. McAleer (Co D) took command. The Marylanders fought at the Battle of Squirrel Level Road with a fighting force with only 100 men left in it's ranks. Due to some internal disputes amongst the officers left in 2nd Maryland, Capt. McAleer resigned and requested transfer to another post. Command of 2nd Maryland fell to Capt. Torsch (Company E). At Hatcher's Run during the Spring of 1865, the 2nd Maryland Infantry (along with the rest of the Confederate line) was overrun. This Union offensive across the Confederate lines was later known as the "Petersburg Breakthrough." This action forced General Lee to withdrawal from Petersburg and take what was left of his army west to regroup. Outnumbered and further bloodshed was pointless, Gen. Lee surrendered his Army of Northern Virginia at Appomattox, Va. At surrender, 2nd Maryland Infantry had only 59 men left. Most of the companies were commanded by Sergeants and Corporals. Company A had the most men present (12) and Company H, the lease (1). Note: Company D had 4 men left.

Chapter Eight

Maryland Cadets

The Maryland Cadets is the youth arm of our organization. In the spirit of being stewards to our youth, our group has created a section to get youth (boys and girls) ages 9-16yrs of age interested in history and gain hands on experience in the field with living

<u>2ND MD INF WEBPAGE</u>

history. Most groups, including ours, do not allow anyone under 16 to take the field in reenactments for safety and liability reasons. Our group, many who are parents themselves, have brainstormed a way to get youth involved in learning more about history pertaining to The War Between the States. We have came up with a solution which was found from history.

In Baltimore from 1843-1861, there was an organization called "The

Maryland Cadets". It was a Baltimore Militia unit comprising of young Marylanders. The concepts of education, motivation, and preservation drive our work as Company D Cadets.

To begin, our work is to remember our nation's history as accurately as possible by researching, reading, and investigating primary sources. Maryland's unique role in the Civil War is an important focus of our studies.

Secondly, our work as students of history is to find motivation in the actions of our ancestors. Motivation to save the past for the future. Motivation to help our fellow man. Motivation to make this world a better place for everyone.

Most importantly, our work is to preserve the gems of history for all to see, remember, enjoy, and learn about. From primary documents such as letters, photographs, and journals to original artifacts to battlefields and monuments our work is to save, share, and teach.



Our work will reveal to the Company D Cadets the influence history has on our daily lives and the importance of learning from history and preserving it for ourselves and future generations.

MARYLAND CADET WEBPAGE

Chapter Nine

Social Media

We have a very strong social media presence in most every major outlet. It is important to stay in touch with the public for both name recognition and recruiting. Below are a few links to our major social media efforts.





